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**Information technology — MPEG  
audio technologies —**

Part 7:  
**Unified speech and audio coding  
conformance testing**

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## Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular, the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see [www.iso.org/directives](http://www.iso.org/directives) or [www.iec.ch/members\\_experts/refdocs](http://www.iec.ch/members_experts/refdocs)).

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This document was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

A list of all parts in the ISO/IEC 23003 series can be found on the ISO and IEC websites.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at [www.iso.org/members.html](http://www.iso.org/members.html) and [www.iec.ch/national-committees](http://www.iec.ch/national-committees).

# Information technology — MPEG audio technologies —

## Part 7:

# Unified speech and audio coding conformance testing

## 1 Scope

This document specifies conformance criteria for both bitstreams and decoders compliant with the MPEG-D Unified speech and audio coding standard as defined in ISO/IEC 23003-3. This is done to assist implementers and to ensure interoperability.

## 2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO 23003-3, *Information technology — MPEG audio technologies — Part 3: Unified speech and audio coding*

## 3 Terms and definitions

No terms and definitions are listed in this document.

ISO and IEC maintain terminology databases for use in standardization at the following addresses:

- ISO Online browsing platform: available at <https://www.iso.org/obp>
- IEC Electropedia: available at <https://www.electropedia.org/>

## 4 Conformance testing

### 4.1 General

This clause specifies conformance criteria for both bitstreams and decoders compliant with the USAC standard as defined in this document. This is done to assist implementers and to ensure interoperability.

### 4.2 USAC conformance testing

#### 4.2.1 Profiles

Profiles are defined in ISO/IEC 23003-3:2020, Subclause 4.5. Some conformance criteria apply to USAC in general, while others are specific to certain profiles and their respective levels. Conformance shall be tested for the level of the profile with which a given bitstream or decoder claims to comply.

In addition to the conformance requirements described in this clause, a decoder, which claims to comply with the Extended HE AAC Profile, shall fulfil conformance for the HE AAC v2 profile according to ISO/IEC 14496-26.

4.2.2 Conformance tools and test procedure

4.2.2.1 General

To test USAC compliant audio decoders, this document provides a number of conformance test sequences. Supplied sequences cover all profiles as defined in ISO/IEC 23003-3:2020, Subclause 4.5. For a given test sequence, testing can be performed by comparing the output of a decoder under test with a reference waveform. For some test sequences, the decoder requires additional input parameters, so-called decoder settings, which are defined in 4.5. In cases where the decoder under test is followed by additional operations (e.g. quantizing a signal to a 16 bit output signal) the conformance point is prior to such additional operations, i.e. it is permitted to use the actual decoder output (e.g. with more than 16 bit) for conformance testing.

Measurements are carried out relative to full scale where the output signals of the decoders are normalized to be in the range between -1,0 and +1,0.

In ISO/IEC 14496-26, a set of test methods is defined to test the output of the decoder under test against the reference output. RMS/LSB Measurement, Segmental SNR and PNS conformance criteria are used for the comparison. A particular test method for a certain test sequence is specified in 4.5.

For elements producing output that cannot be tested with the methods described in ISO/IEC 14496-26 specific conformance testing procedures are described in 4.5.

4.2.2.2 Conformance data

All test sequences and a worksheet (“ISO\_IEC\_23003-7\_Conformance\_Tables.xlsx”) that lists all test sequences for each module are accessible at <https://standards.iso.org/iso-iec/23003/-7/ed-1/en>.

NOTE All conformance test sequences for this document are accessible using this link.

For all conformance test sequences, the file names are composed of several parts, which convey information about:

- which module of the decoder is tested;
- which channelConfigurationIndex is employed;
- which test conditions apply to the test sequence;
- which coreSbrFrameLengthIndex applies to the test sequence;
- which sampling frequency is signalled in the test sequence.

The file naming convention given in Table 1 shall be used.

Table 1 — File name conventions

Module	File	File name
Frequency domain coding (FD mode), 4.3.4	compressed mp4	Fd_<cCI>_c<cSFLI>_<testCase>_<uSFI>.mp4
	reference wav	Fd_<cCI>_c<cSFLI>_<testCase>_<uSFI>.wav
Linear predictive domain coding (LPD mode), 4.3.5	compressed mp4	Lpd_<cCI>_c<cSFLI>_<testCase>_<uSFI>.mp4
	reference wav	Lpd_<cCI>_c<cSFLI>_<testCase>_<uSFI>.wav
Combined core coding tools, 4.3.6	compressed mp4	Cct_<cCI>_c<cSFLI>_<testCase>_<uSFI>.mp4
	reference wav	Cct_<cCI>_c<cSFLI>_<testCase>_<uSFI>.wav
Enhanced spectral band replication (eSBR), 4.3.7	compressed mp4	eSbr_<cCI>_c<cSFLI>_<testCase>_<uSFI>.mp4
	reference wav	eSbr_<cCI>_c<cSFLI>_<testCase>_<uSFI>.wav

Table 1 (continued)

Module	File	File name
MPEG Surround 2-1-2, <a href="#">4.3.10</a>	compressed mp4	Mps_<cCI>_c<cSFLI>_fr<bsFR>_Sc<sCI>_<testCase>_<uSFI>.mp4
	reference wav	Mps_<cCI>_c<cSFLI>_fr<bsFR>_Sc<sCI>_<testCase>_<uSFI>.wav
Bitstream Extensions	compressed mp4	Ext_<cCI>_c<cSFLI>_<testCase>_<uSFI>.mp4
	reference wav	Ext_<cCI>_c<cSFLI>_<testCase>_<uSFI>_<decoderSetting>.wav

<cCI>	channelConfigurationIndex as described in ISO/IEC 23003-3:2020, Table 73.
<testCase>	Setup string. May consist of a concatenation of one or more abbreviations as listed in <a href="#">Table 2</a> . If no setup, string is specified the basic test conditions apply. If no testCase is added, only one single underline character shall occur at that position.
<cSFLI>	coreSbrFrameLengthIndex as described in <a href="#">Table 2</a> .
<uSFI>	usacSamplingFrequencyIndex as described in ISO/IEC 23003-3:2020, Table 75. If the sampling rate is specified explicitly and signalled by means of the escape value index the sampling rate value in Hz is placed in the file name instead of the index value, e.g. "Lpd_1_c1_Bpf_6000.mp4" for a sampling frequency of 6000 Hz.
<bsFR>	bsFreqRes as described in ISO/IEC 23003-1:2007, Table 39.
<sCI>	stereoConfigIndex as described in ISO/IEC 23003-3:2020, Table 77.
<decoderSetting>	Setup string. May consist of a concatenation of one or more abbreviations as listed in <a href="#">Table 3</a> . If no decoderSetting is added, no underline character shall occur after <uSFI>.

Table 2 — Test conditions and abbreviations

Module	Test condition	Abbrev.
FD core mode	FD window switching test condition	Win
	Noise filling test condition	Nf
	Temporal Noise Shaping (TNS) test condition	Tns
	Varying max_sfb test condition	Sfb
	Handling of extensions condition	Ex
	Context adaptive arithmetic coder test condition	Ac
	Non-meaningful FD window switching test condition	Nmf
	M/S stereo test condition	Ms
	Complex prediction stereo test condition	Cp
LPD core mode	Linear predictive coding (LPC) test condition	Lpc
	Algebraic code excited linear prediction (ACELP) core mode test condition	Ace
	Transform coded excitation (TCX) and noise filling test condition	Tcx
	LPD mode coverage and FAC test condition	Lpd
	Bass-post filter test condition	Bpf
	Algebraic vector quantizer (AVQ) test condition	Avq

**Table 2 (continued)**

Module	Test condition	Abbrev.
Combined core coding	FD-LPD transition and FAC test condition	Flt
	FD/TCX noise filling test condition	Cnf
	Bass-post filter test condition	Cbf
	synchr. FD-LPD transition and FAC test condition	Flts
	asynchr. FD-LPD transition and FAC test condition	Flta
	Context adaptive arithmetic coder test condition	CAC
eSbr	Quadrature mirror filter (QMF) accuracy test condition	Qma
	Envelope adjuster accuracy and SBR preprocessing test condition	Eaa
	Header and grid control test condition test condition	Hgt
	Inverse filtering test condition	Ift
	Additional sine test (missing harmonics) test condition	Ast
	Sampling rate test condition	Sr
	Channel mode test condition	Cm
	interTes test condition	Tes
	Predictive vector coding (PVC) test condition	Pvc
	Harmonic transposition (QMF) test condition	Htq
	Harmonic transposition (crossproducts) test condition	Xp
	Transposer toggle test condition	Ttt
	Envelope shaping toggle (PVC on/off) test condition	Est
	Varying crossover frequency test condition	Xo
	stereoConfigIndex test condition	Mps
Mpeg surround 212	Transient steering decorrelator (TSD) test condition	Tsd
	Rate mode test condition	Rm
	Phase coding test condition	Pc
	Decorrelator configuration. test condition	Dc
	Downmix (DMX) gain test condition	Dm
	Bands phase test condition	Bp<X>
	Pseudo lr test condition	Plr
	Residual bands test condition	Rb<X>
	Temporal Shaping Enabling test condition	Tse<X>
Smoothing mode test condition	Smg	
Bitstream extensions	AudioPreRoll() and streamID condition, immediate play-out frame (IPF)	I-foo-<x>
	Loudness normalization test condition	Ln
	Dynamic range control test condition	Drc<x>

**Table 3 — Decoder setting conditions**

Decoder setting	Abbrev.
Target loudness	Lou-<x>
DRC effect type request	Eff-<x>

## 4.3 USAC bitstreams

### 4.3.1 General

#### 4.3.1.1 Characteristics

Characteristics of bitstreams specify the constraints that are applied by the encoder in generating the bitstreams. These syntactic and semantic constraints may for example restrict the range or the values of parameters that are encoded directly or indirectly in the bitstreams. The constraints applied to a given bitstreams may or may not be known a priori.

#### 4.3.1.2 Test procedure

Each USAC bitstream shall meet the syntactic and semantic requirements specified in this document. The present subclause defines the conformance criteria that shall be fulfilled by a compliant bitstream. These criteria are specified for the syntactic elements of the bitstream and for some parameters decoded from the USAC bitstream payload.

For each tool, a set of semantic tests to be performed on the bitstreams is described. To verify whether the syntax is correct is straightforward and therefore not defined herein after. In the description of the semantic tests, it is assumed that the tested bitstreams contains no errors due to transmission or other causes. For each test the condition or conditions that shall be satisfied are given, as well as the prerequisites or conditions in which the test can be applied.

### 4.3.2 USAC configuration

#### 4.3.2.1 Characteristics

Encoders may apply restrictions to the following parameters of the bitstream:

- a) usacSamplingFrequencyIndex;
- b) usacSamplingFrequency;
- c) coreSbrFrameLengthIndex;
- d) channelConfigurationIndex;
- e) presence of configuration extensions;
- f) numOutChannels;
- g) bsOutputChannelPos;
- h) numElements;
- i) stereoConfigIndex;
- j) use of time warped MDCT;
- k) use of noise filling in FD mode;
- l) use of the eSBR harmonic transposer;
- m) use of the eSBR inter-TES tool;
- n) use of the eSBR PVC tool;
- o) SBR default header, for details see [4.3.7](#);
- p) MPS config, for details see [4.3.10](#).

4.3.2.2 Test procedure

4.3.2.2.1 UsacConfig()

- usacSamplingFrequencyIndex** Shall be encoded with a non-reserved value specified in ISO/IEC 23003-3:2020, Table 72. For further profile and level dependent restrictions see [4.3.11](#).
- usacSamplingFrequency** No restrictions apply. For profile and level dependent restrictions, see [4.3.11](#).
- coreSbrFrameLengthIndex** No restrictions apply.
- channelConfigurationIndex** Shall be encoded with a non-reserved value specified in ISO/IEC 23003-3:2020, Table 73. For further profile and level dependent restrictions see [4.3.11](#). In the case of channelConfigurationIndex == 0 further restrictions apply as described in [4.3.2.2.2](#).
- usacConfigExtensionPresent** No restrictions apply.

4.3.2.2.2 UsacChannelConfig()

- numOutChannels** No restrictions apply. For profile and level dependent restrictions, see [4.3.11](#).
- bsOutputChannelPos** A bsOutputChannelPos of value 3 or 26 (LFE speaker positions) shall be associated with an LFE channel. Any other value shall be associated with a main audio channel.

4.3.2.2.3 UsacDecoderConfig()

- numElements** The value of this data element shall be such that the accumulated sum of all channels contained in the bitstream complies with the restrictions outlined in [4.3.2.2.1](#).
- usacElementType** No restrictions apply. For profile and level dependent restrictions, see [4.3.11](#).

4.3.2.2.4 UsacSingleChannelElementConfig()

No restrictions are applicable to this bitstream element.

4.3.2.2.5 UsacChannelPairElementConfig()

The UsacChannelPairElementConfig() element and all included elements can only be present when coding more than one output channel (see restrictions applying to UsacConfig() in [4.3.2.2.1](#)).

- stereoConfigIndex** No restrictions apply.

4.3.2.2.6 UsacLfeElementConfig()

No restrictions are applicable to this bitstream element.

4.3.2.2.7 UsacCoreConfig()

- tw\_mdct** No restrictions apply. For profile and level dependent restrictions, see [4.3.11](#).
- noiseFilling** No restrictions apply.

## 4.3.2.2.8 SbrConfig()

<b>harmonicSBR</b>	No restrictions apply.
<b>bs_interTes</b>	No restrictions apply.
<b>bs_pvc</b>	No restrictions apply.

## 4.3.2.2.9 SbrDfltHeader()

<b>dflt_start_freq</b>	No restrictions apply.
<b>dflt_stop_freq</b>	No restrictions apply.
<b>dflt_header_extra1</b>	No restrictions apply.
<b>dflt_header_extra2</b>	No restrictions apply.
<b>dflt_freq_scale</b>	No restrictions apply.
<b>dflt_alter_scale</b>	No restrictions apply.
<b>dftl_nose_bands</b>	No restrictions apply.
<b>dflt_limiter_bands</b>	No restrictions apply.
<b>dflt_limiter_gains</b>	No restrictions apply.
<b>dflt_interpol_freq</b>	No restrictions apply.
<b>dflt_smoothing_mode</b>	No restrictions apply.

## 4.3.2.2.10 Mps212Config()

<b>bsFreqRes</b>	Shall not be encoded with a value of 0.
<b>bsFixedGainDMX</b>	No restrictions apply.
<b>bsTempShapeConfig</b>	No restrictions apply.
<b>bsDecorrConfig</b>	Shall not be encoded with a value of 3.
<b>bsHighRateMode</b>	No restrictions apply.
<b>bsPhaseCoding</b>	No restrictions apply.
<b>bsOttBandsPhasePresent</b>	No restrictions apply.
<b>bsOttBandsPhase</b>	Shall not be encoded with a value larger than the value of numBands as given by ISO/IEC 23003-1:2007, 5.2, Table 39 and depends on bsFreqRes.
<b>bsResidualBands</b>	Shall not be encoded with a value larger than the value of numBands as given by ISO/IEC 23003-1:2007, 5.2, Table 39 and depends on bsFreqRes.
<b>bsPseudolr</b>	No restrictions apply.
<b>bsEnvQuantMode</b>	Shall be 0.

## 4.3.2.2.11 UsacExtElementConfig()

<b>usacExtElementType</b>	No restrictions apply.
<b>usacExtElementConfigLength</b>	No restrictions apply.
<b>usacExtElementDefaultLengthPresent</b>	No restrictions apply.
<b>usacExtElementDefaultLength</b>	No restrictions apply.
<b>usacExtElementPayloadFrag</b>	No restrictions apply.

**4.3.2.2.12 UsacConfigExtension()**

<b>numConfigExtensions</b>	No restrictions apply.
<b>usacConfigExtType[]</b>	No restrictions apply.
<b>usacConfigExtLength[]</b>	No restrictions apply.
<b>fill_byte</b>	Should be '10100101'.

**4.3.3 Framework**

**4.3.3.1 Characteristics**

Encoders may apply restrictions to the following parameters of the bitstream:

- a) signalling of independently decodable frames;
- b) presence of extension elements;
- c) core\_mode;
- d) presence of TNS.

**4.3.3.2 Test procedure**

**4.3.3.2.1 UsacFrame()**

<b>usacIndependencyFlag</b>	No restrictions apply.
-----------------------------	------------------------

**4.3.3.2.2 UsacSingleChannelElement**

No restrictions are applicable to this bitstream element.

**4.3.3.2.3 UsacChannelPairElement**

No restrictions are applicable to this bitstream element.

**4.3.3.2.4 UsacLfeElement**

No restrictions are applicable to this bitstream element.

**4.3.3.2.5 UsacExtElement**

<b>usacExtElementPresent</b>	No restrictions apply.
<b>usacExtElementUseDefaultLength</b>	No restrictions apply.
<b>usacExtElementPayloadLength</b>	No restrictions apply.
<b>usacExtElementStart</b>	No restrictions apply.
<b>usacExtElementStop</b>	No restrictions apply.
<b>usacExtElementSegmentData</b>	No restrictions apply.

**4.3.3.2.6 UsacCoreCoderData**

<b>core_mode</b>	No restrictions apply.
<b>tns_data_present</b>	No restrictions apply.

#### 4.3.4 Frequency domain coding (FD mode)

##### 4.3.4.1 Characteristics

Encoders may apply restrictions to the following parameters of the bitstream:

- a) use of noise filling;
- b) window\_shape;
- c) M/S Stereo;
- d) use of TNS;
- e) complex prediction stereo coding;
- f) max\_sfb;
- g) use of time warped MDCT;
- h) use of long blocks;
- i) use of short blocks.

##### 4.3.4.2 Test procedure

###### 4.3.4.2.1 fd\_channel\_stream

<b>global_gain</b>	No restrictions apply.
<b>noise_level</b>	No restrictions apply.
<b>noise_offset</b>	No restrictions apply.
<b>fac_data_present</b>	Shall be 0, if the core_mode of the preceding frame of the same channel was 0 or if mod[3] of the preceding frame of the same channel was > 0.

###### 4.3.4.2.2 ics\_info

<b>window_sequence</b>	A conformant bitstream shall consist of only meaningful window_sequence transitions. However, decoders are required to handle non-meaningful window_sequence transitions as well. The meaningful window_sequence transitions are shown in ISO/IEC 23003-3:2020, Table 138.
<b>window_shape</b>	A compliant bitstream shall set window_shape to 0 if the next block is encoded in LPD coding mode. However, decoders are required to handle both window_shapes for all transitions.
<b>max_sfb</b>	Shall be $\leq$ num_swb_long or num_swb_short as appropriate for window_sequence and sampling frequency and core coder frame length.
<b>scale_factor_grouping</b>	No restrictions apply.

###### 4.3.4.2.3 tw\_data

<b>tw_data_present</b>	No restrictions apply.
<b>tw_ratio</b>	No restrictions apply.

4.3.4.2.4 **scale\_factor\_data**

**hcod\_sf** Shall only be encoded with the values listed in the scalefactor Huffman table. Shall be encoded such that the decoded scalefactors  $sf[g]$  [ $sfb$ ] are within the range of zero to 255, both inclusive.

4.3.4.2.5 **tns\_data**

**n\_filt** No restrictions apply.  
**coef\_res** No restrictions apply.  
**length** Shall be small enough such that the lower bound of the filtered region does not exceed the start of the array containing the spectral coefficients.  
**order** Shall not exceed the values listed in ISO/IEC 23003-3:2020, Table 135.  
**direction** No restrictions apply.  
**coef\_compress** No restrictions apply.  
**coef** No restrictions apply.

4.3.4.2.6 **ac\_spectral\_data**

**arith\_reset\_flag** No restrictions apply.

4.3.4.2.7 **StereoCoreToolInfo**

**tns\_active** No restrictions apply.  
**common\_window** No restrictions apply.  
**common\_max\_sfb** No restrictions apply.  
**max\_sfb1** Shall be  $\leq \min(\text{num\_swb\_long}, \text{num\_swb\_short})$  as appropriate for window sequence and sampling frequency and core coder frame length.  
**ms\_mask\_present** No restrictions apply.  
**ms\_used** No restrictions apply.  
**common\_tw** No restrictions apply.  
**common\_tns** No restrictions apply.  
**tns\_on\_lr** No restrictions apply.  
**tns\_present\_both** No restrictions apply.  
**tns\_data\_present** No restrictions apply.

4.3.4.2.8 **cplx\_pred\_data**

**cplx\_pred\_all** No restrictions apply.  
**cplx\_pred\_used** No restrictions apply.  
**pred\_dir** No restrictions apply.  
**complex\_coef** No restrictions apply.  
**use\_prev\_frame** Shall be 0 if the core transform length of previous frame is different from the core transform length of the current frame or if the core\_mode of the previous frame is 1.  
**delta\_code\_time** No restrictions apply.  
**hcod\_sf** No restrictions apply.

### 4.3.5 Linear predictive domain coding (LPD mode)

#### 4.3.5.1 Characteristics

Encoders may apply restrictions to the following parameters of the bitstream:

- a) `acelp_core_mode`;
- b) `lpd_mode` (use of ACELP, short TCX, medium TCX, and long TCX);
- c) activation of bass-post filter.

#### 4.3.5.2 Test procedure

##### 4.3.5.2.1 `lpd_channel_stream`

<code>acelp_core_mode</code>	Shall be encoded with a value in the range of 0 to 5, both inclusive.
<code>lpd_mode</code>	Shall be encoded with a non-reserved value listed in ISO/IEC 23003-3:2020, Table 94.
<code>bpf_control_info</code>	No restrictions apply.
<code>core_mode_last</code>	Shall be encoded with the value of data element <code>core_mode</code> of the previous frame.
<code>fac_data_present</code>	Shall be 0, if the <code>core_mode</code> of the preceding frame of the same channel was 0 and <code>mod[0]</code> of the current frame is > 0, or if <code>mod[0]</code> of the current frame is > 0 and <code>mod[3]</code> of the preceding frame of the same channel was > 0.
<code>short_fac_flag</code>	Shall be encoded with a value of 1 if the <code>window_sequence</code> of the previous frame was 2 (EIGHT_SHORT_SEQUENCE). Otherwise, <code>short_fac_flag</code> shall be encoded with a value of 0.

##### 4.3.5.2.2 `lpc_data`

<code>lpc_first_approximation_index</code>	No restrictions apply.
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##### 4.3.5.2.3 `qn_data`

<code>qn</code>	The codebook number shall be encoded as described in ISO/IEC 23003-3:2020, 7.13.7.2.
<code>qn_base</code>	No restrictions apply.
<code>qn_ext</code>	No restrictions apply.

##### 4.3.5.2.4 `get_mode_lpc`

<code>binary_code</code>	Shall be encoded with the values listed in ISO/IEC 23003-3:2020, Table 148 in the column Binary Code.
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##### 4.3.5.2.5 `code_book_indices`

<code>code_book_index</code>	No restrictions apply.
<code>kv</code>	No restrictions apply.

#### 4.3.5.2.6 acelp\_coding

<b>mean_energy</b>	No restrictions apply.
<b>acb_index</b>	The adaptive codebook index shall be encoded as described in ISO/IEC 23003-3:2020, 7.14.5.1.
<b>ltp_filtering_flag</b>	No restrictions apply.
<b>icb_index</b>	The innovation codebook excitation shall be encoded as described in ISO/IEC 23003-3:2020, 7.14.5.2.
<b>gains</b>	No restrictions apply.

#### 4.3.5.2.7 tcx\_coding

<b>noise_factor</b>	No restrictions apply.
<b>global_gain</b>	No restrictions apply.
<b>arith_reset_flag</b>	No restrictions apply.

### 4.3.6 Common core coding tools

#### 4.3.6.1 Characteristics

Encoders may apply restrictions to the following parameters of the bitstream:

- a) use of context adaptive arithmetic coder reset.

#### 4.3.6.2 Test procedure

##### 4.3.6.2.1 arith\_data

<b>acod_m</b>	Shall be encoded as described in ISO/IEC 23003-3:2020, 7.4.3.
<b>acod_r</b>	Shall be encoded as described in ISO/IEC 23003-3:2020, 7.4.3.
<b>s</b>	No restrictions apply.

##### 4.3.6.2.2 fac\_data

<b>fac_gain</b>	No restrictions apply.
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### 4.3.7 Enhanced spectral band replication (eSBR)

#### 4.3.7.1 Characteristics

Encoders may apply restrictions to the following parameters of the bitstream:

- a) use of the eSBR harmonic transposer;
- b) use of Crossproducts in eSBR harmonic transposer;
- c) use of the eSBR inter-TES tool;
- d) choice of SBR ratio;
- e) choice of amplitude resolution;
- f) choice of SBR crossover band;
- g) use of SBR preprocessing (prewhitening);

h) use of the eSBR PVC tool.

#### 4.3.7.2 Test procedure

##### 4.3.7.2.1 General

The present subclause defines the conformance criteria that shall be fulfilled by a compliant bitstream that utilize the Enhanced SBR tool.

##### 4.3.7.2.2 UsacSbrData

<b>sbrInfoPresent</b>	No restrictions apply.
<b>sbrHeaderPresent</b>	No restrictions apply.
<b>sbrUseDfltHeader</b>	No restrictions apply.

##### 4.3.7.2.3 SbrInfo

<b>bs_amp_res</b>	No restrictions apply.
<b>bs_xover_band</b>	Shall define a value that does not exceed the limits defined in ISO/IEC 14496-3:2009, 4.6.18.3.6.
<b>bs_sbr_preprocessing</b>	No restrictions apply.
<b>bs_pvc_mode</b>	Shall be encoded with a non-reserved value specified in ISO/IEC 23003-3:2020, Table 101.

##### 4.3.7.2.4 SbrHeader

<b>bs_start_freq</b>	Shall define a frequency band that does not exceed the limits defined in ISO/IEC 23003-3:2020, 7.5.5 and ISO/IEC 14496-3:2009, 4.6.18.3.6.
<b>bs_stop_freq</b>	Shall define a frequency band that does not exceed the limits defined in ISO/IEC 23003-3:2020, 7.5.5 and ISO/IEC 14496-3:2009, 4.6.18.3.6.
<b>bs_header_extra1</b>	No restrictions apply.
<b>bs_header_extra2</b>	No restrictions apply.
<b>bs_freq_scale</b>	No restrictions apply.
<b>bs_alter_scale</b>	No restrictions apply.
<b>bs_noise_bands</b>	Shall define a value that does not exceed the limits defined in ISO/IEC 14496-3:2009, 4.6.18.3.6.
<b>bs_limiter_bands</b>	No restrictions apply.
<b>bs_limiter_gains</b>	No restrictions apply.
<b>bs_interpol_freq</b>	No restrictions apply.
<b>bs_smoothing_mode</b>	No restrictions apply.

##### 4.3.7.2.5 sbr\_single\_channel\_element

<b>sbrPatchingMode</b>	No restrictions apply.
<b>sbrOversamplingFlag</b>	No restrictions apply.
<b>sbrPitchInBinsFlag</b>	No restrictions apply.
<b>sbrPitchInBins</b>	No restrictions apply.
<b>bs_add_harmonic_flag</b>	No restrictions apply.

#### 4.3.7.2.6 sbr\_channel\_pair\_element

<b>bs_coupling</b>	No restrictions apply.
<b>sbrPatchingMode</b>	No restrictions apply.
<b>sbrOversamplingFlag</b>	No restrictions apply.
<b>sbrPitchInBinsFlag</b>	No restrictions apply.
<b>sbrPitchInBins</b>	No restrictions apply.
<b>bs_add_harmonic_flag</b>	No restrictions apply.

#### 4.3.7.2.7 sbr\_grid

<b>bs_frame_class</b>	Shall define a value that does not exceed the limits defined in ISO/IEC 23003-3:2020, 7.5.1.3 and ISO/IEC 14496-3:2009, 4.6.18.3.6.
<b>tmp</b>	(Determines bs_num_env), no restrictions apply.
<b>bs_freq_res</b>	No restrictions apply.
<b>bs_pointer</b>	Shall be encoded with a value listed in ISO/IEC 14496-3:2009, Table 4.174.

The restrictions defined in ISO/IEC 14496-26:2010, 7.17.1.2.1.3 sbr\_grid() shall be applied to the following corresponding bitstream elements:

<b>bs_var_bord_0</b>	
<b>bs_var_bord_1</b>	
<b>bs_num_rel_0</b>	
<b>bs_num_rel_1</b>	
<b>bs_noise_position</b>	Shall be chosen so that the time slot borders for noise floors fall within the leading and trailing SBR frame borders (i.e. the SBR frame boundaries).
<b>bs_var_len_hf</b>	Shall be encoded with a non-reserved value specified in ISO/IEC 23003-3:2020, Table 102.

#### 4.3.7.2.8 sbr\_envelope

<b>bs_env_start_value_balance</b>	No restrictions apply.
<b>bs_env_start_value_level</b>	No restrictions apply.
<b>bs_codeword</b>	Shall be encoded as defined in sbr_huff_dec() in ISO/IEC 14496-3:2009, 4.A.6.1.

Additionally, the restrictions defined in ISO/IEC 14496-26:2010, 7.17.1.2.1.5 sbr\_envelope() apply.

#### 4.3.7.2.9 dtdf

<b>bs_df_env</b>	No restrictions apply.
<b>bs_df_noise</b>	No restrictions apply.

#### 4.3.7.2.10 sbr\_sinusoidal\_coding

<b>bs_add_harmonic</b>	No restrictions apply.
<b>bs_sinusoidal_position_flag</b>	No restrictions apply.
<b>bs_sinusoidal_position</b>	Shall be chosen so that the position of the starting time slot for sinusoids fall within the SBR frame boundaries.

**4.3.7.2.11 sbr\_invf**

No restrictions are applicable to this bitstream element.

**4.3.7.2.12 sbr\_noise**

The restrictions defined in ISO/IEC 14496-26:2010, 7.17.1.2.1.6 sbr\_noise() apply.

**4.3.8 eSBR – Predictive vector coding (PVC)****4.3.8.1 Characteristics**

Encoders may apply restrictions to the following parameters of the bitstream:

- a) activation of PVC;
- b) use of IDs from the previous frame;
- c) length.

**4.3.8.2 Test procedures for pvc\_envelope**

<b>divMode</b>	No restrictions apply.
<b>nsMode</b>	No restrictions apply.
<b>Reuse_pvcID</b>	Shall be 0 if the bs_pvc_mode of the preceding SBR frame was 0.
<b>pvcID</b>	No restrictions apply.
<b>length</b>	Shall be chosen so that the time slot borders for pvcid fall within the SBR frame boundaries.
<b>grid_info</b>	The first grid_info (grid_info[0]) shall be 1 if the bs_pvc_mode of the preceding SBR frame was 0.

**4.3.9 eSBR – Inter temporal envelope shaping (inter-TES)****4.3.9.1 Characteristics**

Encoders may apply restrictions to the following parameters of the bitstream:

- a) activation of inter-TES.

**4.3.9.2 Test procedure for sbr\_envelope**

<b>bs_temp_shape</b>	No restrictions apply.
<b>bs_inter_temp_shape_mode</b>	No restrictions apply.

**4.3.10 MPEG Surround 2-1-2****4.3.10.1 Characteristics**

Encoders may apply restrictions to the following parameters of the bitstream:

- a) use of phase coding;
- b) use of residual coding;
- c) use of pseudo LR;

d) use of Transient Steering Decorrelator.

#### 4.3.10.2 Test procedure

##### 4.3.10.2.1 Mps212Data

**bsIndependencyFlag** No restrictions apply.

##### 4.3.10.2.2 FramingInfo

**bsFramingType** No restrictions apply.

**bsNumParamSets** Shall have a value not larger than  $(\text{numSlots}-1)/4$ , where the division shall be interpreted as an ANSI C integer division.

**bsParamSlot** Shall be in the range  $[0 \dots \text{numSlots}-1]$ .

##### 4.3.10.2.3 OttData

**bsPhaseMode** No restrictions apply.

**bsOPDSmoothingMode** No restrictions apply.

##### 4.3.10.2.4 SmgData

**bsSmoothMode** No restrictions apply.

**bsSmoothTime** No restrictions apply.

**bsFreqResStrideSmg** No restrictions apply.

**bsSmgData** No restrictions apply.

##### 4.3.10.2.5 TempShapeData

**bsTsdEnable** No restrictions apply.

**bsTempShapeEnable** No restrictions apply.

**bsTempShapeEnableChannel** No restrictions apply.

##### 4.3.10.2.6 TsdData

**bsTsdNumTrSlots** Shall be encoded with 4 or 5 bits depending on numSlots.

**bsTsdCodedPos** No restrictions apply.

**bsTsdTrPhaseData** No restrictions apply.

##### 4.3.10.2.7 EcData

**bsXXXdataMode** Shall fulfil the requirements outlined in ISO/IEC 23003-1:2007, 6.1.13. Shall not be encoded with a value of 2 if residual coding is applied. Shall have the value 0 or 3 if  $\text{ps} = 0$  and  $\text{bsindependency-flag}$  is set to 1.

**bsDataPairXXX** Shall have the value 0 if  $\text{setidx} = \text{data sets}-1$ . No further restrictions apply.

**bsQuantCoarseXXX** No restrictions apply.

**bsFreqResStrideXXX** No restrictions apply.

## 4.3.10.2.8 EcDataPair

**bsPcmCodingXXX** No restrictions apply.

## 4.3.10.2.9 GroupedPcmData

**bsPcmWord** No restrictions apply.

## 4.3.10.2.10 DiffHuffData

**bsDiffType** No restrictions apply.

**bsCodingScheme** No restrictions apply.

**bsPairing** No restrictions apply.

**bsDiffTimeDirection** No restrictions apply.

## 4.3.10.2.11 HuffData1D

**hcodFirstband\_XXX** **bsCodeW** shall have a value out of a set of values as defined by column 'codeword' in ISO/IEC 23003-1:2007, Tables A.2 and A.3, for CLD and ICC respectively. For IPD, in Table A.2. Shall have a length as defined by the corresponding entry in column 'length'.

**hcod1D\_XXX\_YY** **bsCodeW** shall have a value out of a set of values as defined by column 'codeword' in ISO/IEC 23003-1:2007, Tables A.5 and A.6, for CLD and ICC respectively. For IPD, in Table A.3. Shall have a length as defined by the corresponding entry in column 'length'.

**bsSign** Do not apply to the encoding of IPD parameters. No further restrictions apply.

## 4.3.10.2.12 HuffData2DFreqPair, HuffData2DTimePair

**hcodLavIdx** **bsCodeW** shall have a value out of a set of values as defined by column 'codeword' in ISO/IEC 23003-1:2007, Tables A.24, and shall have a length as defined by the corresponding entry in column 'length'.

**hcod2D\_XXX\_YY\_ZZ\_LL\_escape** **bsCodeW** shall have a value out of a set of values as defined by column 'codeword' in ISO/IEC 23003-1:2007, Tables A.8 and A.9, for CLD and ICC respectively. For IPD, in Table A.4. Shall have a length as defined by the corresponding entry in column 'length'.

**hcod2D\_XXX\_YY\_ZZ\_LL** **bsCodeW** shall have a value out of a set of values as defined by column 'codeword' of the applicable table in ISO/IEC 23003-1:2007, Tables A.11 to A.18, for CLD and ICC. For IPD, in Tables A.5 to A.8. Shall have a length as defined by the corresponding entry in column 'length'.

## 4.3.10.2.13 SymmetryData

**bsSymBit** No restrictions apply.

## 4.3.10.2.14 LsbData

**bsLsb** No restrictions apply.

#### 4.3.11 Configuration Extensions

##### 4.3.11.1 streamId()

**streamIdentifier** No restrictions apply.

##### 4.3.11.2 loudnessInfoSet()

The loudnessInfoSet() bitstream structure shall be restricted as specified in ISO/IEC 23003-4.

#### 4.3.12 AudioPreRoll

##### 4.3.12.1 Recursive presence of AudioPreRoll extension payload

An access unit, which is part of an AudioPreRoll, shall not have usacExtElementPresent equal to 1 for the extension payload type ID\_EXT\_ELE\_AUDIOPREROLL. That means there shall be no recursively embedded AudioPreRoll extension payload.

##### 4.3.12.2 AudioPreRoll()

**configLen** No restrictions apply.

**applyCrossfade** No restrictions apply.

**reserved** Should be 0.

**numPreRollFrames** Shall not be larger than 3.

**auLen** No restrictions apply.

#### 4.3.13 DRC

##### 4.3.13.1 uniDrcConfig()

The uniDrcConfig bitstream structure shall be restricted as specified in ISO/IEC 23003-4.

##### 4.3.13.2 uniDrcGain()

The uniDrcGain bitstream structure shall be restricted as specified in ISO/IEC 23003-4.

#### 4.3.14 Restrictions depending on profiles and levels

##### 4.3.14.1 General

Depending on the profile and level associated with the USAC bitstream, further restrictions may apply.

##### 4.3.14.2 Baseline USAC profile

###### 4.3.14.2.1 usacSamplingFrequencyIndex

For Baseline USAC Profile usacSamplingFrequencyIndex shall be encoded with a value specified in [Table 4](#).

**Table 4 — Specification of usacSamplingFrequencyIndex and usacSamplingFrequency in Baseline USAC Profile**

	Level				
	1	2	3	4	5
usacSamplingFrequencyIndex/ usacSamplingFrequency	0x03...0x0c, 0x11...0x1b  0x1f / ≤ 48000	0x03...0x0c, 0x11...0x1b  0x1f / ≤ 48000	0x03...0x0c, 0x11...0x1b  0x1f / ≤ 48000	0x00...0x0c, 0x0f...0x1b  0x1f / ≤ 96000	N / A

Furthermore, for the Baseline USAC Profile the employed sampling rates shall be one out of those listed in ISO/IEC 23003-3:2020, Table 3.

#### 4.3.14.2.2 channelConfigurationIndex

For Baseline USAC Profile channelConfigurationIndex shall be encoded with a value specified in [Table 5](#).

**Table 5 — Specification of channelConfigurationIndex in Baseline USAC Profile**

	Level				
	1	2	3	4	5
channelConfigurationIndex	0, 1	0, 1, 2, 8	0..6, 8..10	0..6, 8..10	N / A

#### 4.3.14.2.3 numOutChannels

For Baseline USAC Profile numOutChannels shall be encoded with a value specified in [Table 6](#). Further restrictions apply to the number of main audio channels (channels conveyed in UsacSCEs and UsacCPEs) and LFE channels (conveyed in UsacLFEs) as shown in [Table 6](#).

**Table 6 — Specification of numOutChannels for Baseline USAC Profile**

	Level				
	1	2	3	4	5
numOutChannels	≤ 1	≤ 2	≤ 6	≤ 6	N / A
number of main audio channels	≤ 1	≤ 2	≤ 5	≤ 5	N / A
number of LFE channels	0	0	≤ 1	≤ 1	N / A

#### 4.3.14.2.4 usacElementType

For the Baseline USAC Profile usacElementType shall take values such that the number of main audio channels and LFE channels comply with the restrictions outlined in [4.3.14.2.3](#).

#### 4.3.14.2.5 tw\_mdct

For Baseline USAC Profile tw\_mdct shall be encoded with 0.

#### 4.3.14.2.6 tw\_data

tw\_data should not be present in Baseline USAC Profile complying bitstreams, due to restrictions of bitstream element tw\_mdct.

4.3.14.3 Extended HE AAC profile

4.3.14.3.1 usacSamplingFrequencyIndex

For Extended HE AAC Profile usacSamplingFrequencyIndex shall be encoded with a value specified in [Table 7](#).

**Table 7 — Specification of usacSamplingFrequencyIndex and usacSamplingFrequency in Extended HE AAC Profile**

	Level				
	1	2	3	4	5
usacSamplingFrequencyIndex/ usacSamplingFrequency	N / A	0x03...0x0c, 0x11...0x1b  0x1f / ≤ 48000	0x03...0x0c, 0x11...0x1b  0x1f / ≤ 48000	0x03...0x0c, 0x11...0x1b  0x1f / ≤ 48000	0x03...0x0c, 0x11...0x1b  0x1f / ≤ 48000

4.3.14.3.2 channelConfigurationIndex

For Extended HE AAC Profile channelConfigurationIndex shall be encoded with a value specified in [Table 8](#).

**Table 8 — Specification of channelConfigurationIndex in Extended HE AAC Profile**

	Level				
	1	2	3	4	5
channelConfigurationIndex	N / A	0, 1, 2, 8	0, 1, 2, 8	0, 1, 2, 8	0, 1, 2, 8

4.3.14.3.3 numOutChannels

For Extended HE AAC Profile numOutChannels shall be encoded with a value specified in [Table 9](#).

**Table 9 — Specification of numOutChannels for Extended HE AAC Profile**

	Level				
	1	2	3	4	5
numOutChannels	N / A	≤ 2	≤ 2	≤ 2	≤ 2

4.3.14.3.4 tw\_mdct

For Extended HE AAC Profile tw\_mdct shall be encoded with 0.

4.3.14.3.5 tw\_data

The bitstream element tw\_data should not be present in Extended HE AAC Profile complying bitstreams, due to restrictions of bitstream element tw\_mdct.

## 4.4 USAC Decoders

### 4.4.1 General

This document describes a set of test conditions that shall be applied to verify that a given USAC decoder implementation complies with this standard. Test conditions are designed such that each tool can be tested isolated, thus setting the constraints for the corresponding conformance test sequences.

However, some tools show interactions and dependencies. To cover that fact, conformance test cases are defined that can be composed of one or more test conditions.

Every line in the worksheet “ISO\_IEC\_23003-7\_Conformance\_Tables.xlsx” (accessible at <https://standards.iso.org/iso-iec/23003/-7/ed-1/en>) represents a conformance test case. For each conformance test case in the worksheet a set of conformance test sequences can also be found. Which tool or tool combination is tested by a given test sequence can be deduced from its filename, as it follows the nomenclature defined in [Table 1](#). In most cases a conformance test sequence consists of an USAC encoded bitstream wrapped in the MP4 file format and the corresponding decoded wave file. Decoded wave files are always supplied with 24 bit resolution (RIFF (little-endian) data, WAVE audio, Microsoft PCM, 24 bit).

To claim conformance, every test sequence mandatory for a certain profile/level combination has to meet the conformance criteria specified for the given test. Bitstream restrictions depending on profile and level are described in [4.3.14](#).

For each conformance test case varying conformance criteria may apply. The output of the implementation under test has to be tested against the reference by applying the appropriate test procedure. Test procedures as well as constraints for each conformance test case are listed in the worksheet “ISO\_IEC\_23003-7\_Conformance\_Tables.xlsx” (accessible at <https://standards.iso.org/iso-iec/23003/-7/ed-1/en>). All test procedures are defined in [4.3.2](#).

Some conformance test sequences that are defined in the USAC Conformance testing clause are not present on the conformance repository. Owing to the very unusual combination of tested parameters in certain conformance test conditions these files exhibit digital clipping and therefore have been excluded from the collection of conformance test sequences.

### 4.4.2 FD core mode tests

#### 4.4.2.1 General

This Subclause describes test conditions to test the transform based (FD: frequency domain) part of the decoder.

A full list of all FD core related test cases is shown in the worksheet “ISO\_IEC\_23003-7\_Conformance\_Tables.xlsx”, “FD core UsacSCE”, and “FD core UsacCPE”.

If not stated otherwise, the RMS test method shall be applied to all mandatory test cases. The RMS test method always includes the LSB test (RMS/LSB). The RMS/LSB measurement is defined in ISO/IEC 14496-26. The decoder under test shall satisfy the conformance criteria for at least 16 bit, if not stated otherwise in the attachment “ISO\_IEC\_23003-7\_Conformance\_Tables.xlsx”.

If no test method is specified, a check of conformance using appropriate measurements, e.g. the LSB criterion or objective perceptual measurement systems, is not mandatory but highly recommended. This also applies to bitstreams with non-meaningful window sequences.

NOTE The MPEG-4 conformance tool `ssnrCD` can be used to apply the RMS/LSB test procedure. The tool is part of the MPEG-D USAC reference software.

If not stated otherwise the following constraints apply to all USAC FD core mode test cases:

- tests are carried out with `coreSbrFrameLengthIndex` 0 (768) and 1 (1024), respectively;

- the value of max\_sfb is set to the maximum allowed value depending on the given sampling rate;
- sampling frequencies as defined in Table 10 are included in the tests;
- all test conditions apply to both UsacSingleChannelElement() and UsacChannelPairElement().

**Table 10 — Subset of sampling rates under test (“SET”)**

sampling rate / Hz	samplingFrequencyIndex
7350	0x0c
14400	0x19
22050	0x07
28800	0x14
44100	0x04
88200	0x01

The sampling frequencies in Table 10 are composed of a subset of values in ISO/IEC 23003-3:2020, Table 72 and were chosen to cover all available scale factor tables. This subset of sampling frequencies is also referred to as “SET” in this document and in the worksheet “ISO\_IEC\_23003-7\_Conformance\_Tables.xlsx” (accessible at <https://standards.iso.org/iso-iec/23003/-7/ed-1/en>).

**4.4.2.2 Basic FD test condition**

**4.4.2.2.1 General**

The “Basic FD test condition” represents a minimum setup of the FD core coder for both single channel and channel pair element.

**4.4.2.2.2 Conformance test sequences**

The test sequences cover the test of the basic functionalities of the USAC FD core coder. All compressed bitstreams are solely composed of long transform blocks (ONLY\_LONG\_SEQUENCE).

The tests are carried out at both coreSbrFrameLengthIndex 0 (768) and 1 (1024). For 1024 core coder frame length (coreSbrFrameLengthIndex = 1), additional sampling frequencies are included in the basic FD test case, as there are:

- All allowed values for the usacSamplingFrequencyIndex in ISO/IEC 23003-3:2020, Table 72 (ALL);
- The sampling frequencies 55425 Hz and 46008 Hz (arbitrary: ARB).

The sampling frequencies shall be mapped according to ISO/IEC 23003-3:2020, Table 84 to properly deduce all sampling frequency dependent tables.

For ARB sampling frequencies, no usacSamplingFrequencyIndex is available. The sampling rate has to be transmitted by means of usacSamplingFrequency (24 bit, UsacConfig()).

The corresponding files can be identified by the names Fd\_[1|2]\_c1\_<uSFI>\*, where uSFI denotes the usacSamplingFrequencyIndex. If no index is available, uSFI is replaced by the given sampling frequency.

**4.4.2.3 FD window switching test condition [Win]**

**4.4.2.3.1 General**

This test condition shall be applied to verify the proper decoder behaviour in case a meaningful FD window sequence transition is triggered by a bitstream. Meaningful window sequence transitions are listed in ISO/IEC 23003-3:2020, Table 138. Furthermore, the test condition focuses on correct processing of all allowed short block groupings and window shapes.

#### 4.4.2.3.2 Test sequences

Test sequences trigger window transitions as described in [Table 11](#).

**Table 11 — Window transitions**

Frame	Window Sequence
1	ONLY_LONG_SEQUENCE
2	ONLY_LONG_SEQUENCE
3	LONG_START_SEQUENCE
4	EIGHT_SHORT_SEQUENCE
5	EIGHT_SHORT_SEQUENCE
6	LONG_STOP_SEQUENCE
7	ONLY_LONG_SEQUENCE
8	LONG_START_SEQUENCE
9	LONG_STOP_SEQUENCE
10	LONG_START_SEQUENCE
11	STOP_START_SEQUENCE
12	EIGHT_SHORT_SEQUENCE
13	STOP_START_SEQUENCE
14	STOP_START_SEQUENCE
15	LONG_STOP_SEQUENCE

For the FD window switching test condition [Win], the window sequences listed in [Table 11](#) are run through twice using sine (window\_shape 0) and KBD (window\_shape 1). The next two frames are window\_sequence ONLY\_LONG\_SEQUENCE and LONG\_START\_SEQUENCE, respectively. The next 128 frames have window\_sequence of EIGHT\_SHORT\_SEQUENCE only and all possible combinations of scale\_factor\_grouping are transmitted. The values of scale\_factor\_grouping vary in the range from 0 to 127. The next frame has window\_sequence LONG\_STOP\_SEQUENCE, after which the cycle repeats.

For test cases that combine the FD window switching test condition [Win] with other test conditions (e.g. WinNf), the window sequences listed in [Table 11](#) are run through a first time using using KBD (window\_shape 1) and a second time using sine (window\_shape 0). This set of window sequences and window\_shapes is then repeated for the remainder of the bitstream.

#### 4.4.2.4 Noise filling test condition [Nf]

##### 4.4.2.4.1 General

This test condition shall be applied to verify the proper behaviour of the noise filling tool of USAC and the correct signalling of its parameters.

##### 4.4.2.4.2 Test sequences

All bitstreams activate the noise filling tool in the UsacCoreConfig. The values of noise\_level and noise\_offset vary from frame to frame. All possible combinations of noise\_filling and noise\_offset are triggered at least once by the bitstream.

#### 4.4.2.5 TNS test condition [Tns]

##### 4.4.2.5.1 General

This test condition shall be applied to verify the proper behaviour of the temporal noise shaping (TNS) tool of USAC and the correct signalling of its parameters.

4.4.2.5.2 Test sequences

All bitstreams contain TNS data indicated by the bit `tns_data_present`. TNS parameters are applied as summarized in [Table 12](#).

NOTE TNS short block combination is covered by the test case labelled “WinTns”.

For both mono and stereo test sequences (channelConfigIndex 1 and 2) supplied bitstreams contain at least TNS values as indicated in [Table 12](#).

**Table 12 — Tns bitstream values**

Bitstream element	Value
<code>n_filt</code>	1..3 (0, 1)
<code>coef_res</code>	0, 1
Length	1, maxSfb
Order	15 (7), 7 (3), 1
Direction	0, 1
<code>coef_compress</code>	0, 1
Coef	0, 15
NOTE The values in parenthesis are applied to short blocks.	

[Table 13](#) shows TNS values only present in stereo test cases (channelConfigIndex 2).

**Table 13 — Tns stereo bitstream values**

Bitstream element	Value
<code>tns_data_present[1]</code>	0, 1
<code>tns_on_lr</code>	1
<code>tns_present_both</code>	0, 1
<code>common_tns</code>	0, 1

4.4.2.6 Varying max\_sfb test condition [Sfb]

4.4.2.6.1 General

This test condition shall be applied to ensure the correct decoder behaviour in case varying values of `max_sfb` are signalled by the bitstream.

4.4.2.6.2 Test sequences

The value of `max_sfb` transmitted in `ics_info()` varies in the range from 0 to maximum. The upper bound is determined by the given sampling rate.

NOTE Varying `max_sfb` short block combinations is covered by the combined test case labelled “WinSfb”

Additional constraints apply to USAC channel pair element. Different values of `max_sfb` are transmitted for each channel in the channel pair element.

4.4.2.7 Handling of extensions test condition [Ex]

4.4.2.7.1 General

This test condition shall be applied to ensure the proper behaviour of the extension payload mechanism of the USAC decoder.

A USAC decoder shall at least be able to skip over all extensions – both configuration and payload – and decode the embedded USAC single channel element properly.

#### 4.4.2.7.2 Test sequences

Bitstreams contain extensions to both configuration and payload. Extensions to the configuration are summarized in [Table 14](#).

**Table 14 — Values of UsacConfigExtension**

Bitstream Element	Value			
numConfigExtensions	4			
usacConfigExtType	0	15	255	65805
usacConfExtLength	1	1	1	1
tmp / fill_byte	165	49	50	51

Extensions to the payload are transmitted by means of an USAC extension element. For each extension element one configuration is embedded in the USAC decoder configuration. [Table 15](#) shows the decoder configuration of the bitstream. The audio data are carried in element 2 (UsacSCE). The extension payload is transmitted via element 0, 1, 3 and 4 (UsacEXT). The test is only carried out for USAC single channel element.

**Table 15 — USAC decoder configuration**

Element Index	0	1	2	3	4
Element Type	UsacEXT	UsacEXT	UsacSCE	UsacEXT	UsacEXT
usacExtElementType	15	255	-	65805	0 (FILL)
usacExtElementConfigLength	4	4	-	4	0
usacExtElementDefaultLengthPresent	1	1	-	0	0
usacExtElementDefaultLength	8	65790	-	0	0
usacExtElementPayloadFrag	0	1	-	0	0
Tmp	“Ex_1”	“Ex_2”	-	“Ex_3”	-

The extension payload transmitted by means of an USAC extension element can vary from frame to frame. [Table 16](#) shows the affected bitstream values.

**Table 16 — USAC extension payload**

Element Index	0	1	3	4
usacExtElementPresent	0, 1	0, 1	0, 1	0, 1
usacExtElementUseDefaultLength	0, 1	0	0	0, 1
usacExtElementPayloadLength	1..16	1..16	1..16	arbitrary
usacExtElementStart	-	0, 1	-	-
usacExtElementStop	-	0, 1	-	-

In case of fragmented extension payload (element 1), the payload is divided into 9 frames (distance between usacExtElementStart and corresponding usacExtElementStop flag). The payload transmitted for elements 0, 1 and 3 consists of the string “+++ USAC Conformance Test Extension Element [0,1,2] +++”.

Element 4 is used to write fill bytes (10100101) to into the bitstream if needed. The payload may only be present in a few frames at startup.

#### 4.4.2.8 Context adaptive arithmetic coder test condition [Ac]

##### 4.4.2.8.1 General

This test condition shall be applied to ensure the proper behaviour of the arithmetic decoder of USAC.

##### 4.4.2.8.2 Test sequences

Bitstreams are designed such that:

- The window sequence repeatedly cycles through the following values: ONLY\_LONG\_SEQUENCE, LONG\_START\_SEQUENCE, EIGHT\_SHORT\_SEQUENCE, LONG\_STOP\_SEQUENCE;
- Window shape is always set to 0, i.e. sine window;
- The reset of the arithmetic decoder is triggered at least every 3 frames;
- The bitstream is divided into at least 4 sections, each 100 frames long. The first 4 sections repeat if the bitstream consists of more than 400 frames;
- In section 1, quantized MDCT values are set to zero. The value of `max_sfb` is increased frame by frame up to the maximum allowed value;
- In section 2, the amplitude of quantized MDCT values is limited to 3, only positive values are transmitted;
- In section 3, the value of the quantized coefficients is increased frame by frame. Spectral coefficients are coded both with and without STOP symbol;
- In section 4 the amplitude of quantized MDCT values is limited to 3 while the sign is altered;

Test sequences are provided for both 768 and 1024 transform length. The sampling rate is always 48 kHz.

#### 4.4.2.9 Non-meaningful FD window switching test condition [Nmf]

##### 4.4.2.9.1 General

This test condition should be applied to monitor the decoder behaviour in case FD window sequence transitions not specified in ISO/IEC 23003-3:2020, Table 138 occur in a given bitstream.

##### 4.4.2.9.2 Test sequences

All non-meaningful FD window transitions are triggered at least once by the bitstream. It should be ensured that the decoder does not crash during decoding. This test is not mandatory but highly recommended.

The decoder behaviour at non-meaningful FD window transitions is not covered by the standard, hence no decoded waveforms are provided.

#### 4.4.2.10 M/S stereo test condition [Ms]

##### 4.4.2.10.1 General

This test condition shall be applied to verify the proper behaviour of the M/S stereo tool of the USAC decoder.

#### 4.4.2.10.2 Test sequences

Bitstreams make use of the M/S stereo tool. An overview of affected bitstream parameters is shown in [Table 17](#).

**Table 17 — M/S stereo parameters**

Bitstream element	Value	Description
ms_mask_present	0	M/S not active
	1	M/S active on some scale factor bands
	2	M/S active on all scale factor bands
ms_used	0, 1	Indicates the use of M/S stereo per scale factor band

All bitstreams activating the M/S stereo tool shall cover the values as described above.

#### 4.4.2.11 Complex prediction stereo test condition [Cp]

##### 4.4.2.11.1 General

This test condition shall be applied to ensure the functionality of the complex prediction stereo tool of the USAC decoder.

##### 4.4.2.11.2 Test sequences

Bitstreams activate the complex prediction stereo tool of USAC. The affected bitstream values are listed in [Table 18](#).

**Table 18 — Complex prediction stereo parameters**

Bitstream element	Value	Description
ms_mask_present	0	Complex prediction not active
	3	Complex prediction active
cplx_pred_used	0, 1	Indicates the use of complex prediction per prediction band
cplx_pred_all	0, 1	Complex prediction on all prediction bands
complex_coef	0, 1	Transmit complex coefficients (1) or real only coefficients(0)
delta_code_time	0, 1	Time differential coding (1) or frequency differential coding (0)
use_prev_frame	0, 1	Use only current frame (0) or use both current and previous frame (1) for MDST estimation
pred_dir	0, 1	Prediction from mid to side (0) or from side to mid (1)

All bitstreams activating the complex prediction stereo tool shall cover all values as described in [Table 18](#).

#### 4.4.3 LPD core mode tests

##### 4.4.3.1 General

This Subclause describes test cases that have to be applied to verify the behaviour of the USAC decoder when operated in LPD coding mode. A full list of all LPD core coding mode related test cases is shown

in the attachment “ISO\_IEC\_23003-7\_Conformance\_Tables.xlsx”: “LPD core UsacSCE”, and “LPD core UsacCPE”.

The decoded signals (reference and decoder-under-test) are always time-aligned, low-pass filtered and downsampled to twice the audio bandwidth of the LPD core before computing the conformance measure. The free resampling tool “ResampAudio” from the AFsp package, which is also required by the USAC Reference software, can be used for this purpose. Unless specified otherwise, the audio bandwidth of the LPD core is equal to 6400 Hz when `coreSbrFrameLengthIndex = 1` (frame length equal to 1024 samples) and 4800 Hz when `coreSbrFrameLengthIndex = 0` (frame length equal to 768 samples).

The conformance measure depends on the test case. For the LPC coding test, the RMS log LPC spectral distance between the reference signal and the output of the decoder-under-test and the segmental SNR of the output of the decoder-under-test compared to the reference signal are used. For the other tests, the segmental SNR of the output of the decoder-under-test compared to the reference signal is used.

The computation of these measures is described in ISO/IEC 14496-26:2010. Alternatively, an implementation of the RMS log LPC spectral distance can be found in the free “libtsp” TSP Signal Processing Library (function called “SPlpcLSdist”), and the segmental SNR can be computed using the “CompAudio” tool from the AFsp package.

The tests are carried out for both 768 and 1024 core coder frame length (`coreSbrFrameLengthIndex` equal to 0 and 1).

For `coreSbrFrameLengthIndex = 1` (frame length equal to 1024 samples) three distinct test vectors are used to validate the operation of the USAC decoder under test at different internal sampling frequencies, namely 6000 Hz, 12800 Hz and 24000 Hz. These are identified by the file names `Lpd_c1_Lpd_<uSFI>*`, where `uSFI` denotes the `usacSamplingFrequencyIndex`. The audio bandwidth of the LPD core is equal to half the internal sampling frequency.

### 4.4.3.2 LPC coding test condition [Lpc]

#### 4.4.3.2.1 General

The test condition shall be applied to verify the functionality of the linear predictive coding (LPC) filter and the proper decoding of LPC parameters in the bitstream.

#### 4.4.3.2.2 Test sequences

The test bitstream is designed such that:

- all frames are encoded using MDCT-based TCX;
- for each of the 4 LPC filters LPC1, LPC2, LPC3 and LPC4, every possible absolute and relative quantization mode from ISO/IEC 23003-3:2020, Table 148 is used at least once;
- each of the 256 entries in the first stage approximation codebook (see ISO/IEC 23003-3:2020, 7.13.6) is used at least once.

Furthermore, the test bitstream is designed to test the decoder on “extreme” LPC filters (in particular, exhibiting high resonances that cover well the entire audio spectrum).

#### 4.4.3.2.3 Conformance criteria

The conformance criteria for the LPC coding test condition is based on the RMS log LPC spectral distance between the reference signal and the output of the decoder-under-test and on the segmental SNR of the output of the decoder under test compared to the reference signal.

The RMS log LPC spectral distance between the reference signal and the output of the decoder under test shall not exceed 0,6 dB. In addition, the segmental SNR of the output of the decoder under test compared to the reference signal shall not be less than 40 dB.

#### 4.4.3.3 ACELP core mode test condition [Ace]

##### 4.4.3.3.1 General

This test condition shall be applied to verify the correct decoding of frames encoded with the ACELP coding scheme.

##### 4.4.3.3.2 Test sequences

The test bitstream is designed such that:

- All frames are encoded using ACELP (no MDCT-based TCX);
- A complete and balanced coverage of the algebraic codebooks listed in ISO/IEC 23003-3:2020, 7.14.5.2.1 is ensured. Specifically, the usage of the algebraic codebooks is as follows:
  - 100 frames encoded using the 20-bit codebook, followed by
  - 100 frames encoded using the 28-bit codebook, followed by
  - 100 frames encoded using the 36-bit codebook, followed by
  - 100 frames encoded using the 44-bit codebook, followed by
  - 100 frames encoded using the 52-bit codebook, followed by
  - 100 frames encoded using the 64-bit codebook, followed by
  - 100 frames encoded using the 12-bit codebook, followed by
  - 100 frames encoded using the 16-bit codebook;
- Every possible value of the bitfields `mean_energy` (4 possibilities, see ISO/IEC 23003-3:2020, Table 152), `acb_index[·]` (512 or 64 possibilities, depending on the subframe position), `ltp_filtering_flag[·]` (two possibilities) and `gains[·]` (128 possibilities) is used at least once;
- The LPC filters exhibit weak resonances;
- The bass-post filter is always disabled (`bpf_control_info = 0`).

##### 4.4.3.3.3 Conformance criteria

The conformance criteria for the ACELP core mode test condition is based on the segmental SNR of the output of the decoder under test compared to the reference signal.

The length of the segments is equal to 256 samples.

The segmental SNR of the output of the decoder under test compared to the reference signal shall not be less than 50 dB.

#### 4.4.3.4 TCX and noise filling test condition [Tcx]

##### 4.4.3.4.1 General

This test condition shall be applied to verify the correct decoding of frames encoded with the TCX coding scheme. Furthermore, the TCX noise filling is covered.

#### 4.4.3.4.2 Test sequences

The test bitstream is designed such that:

- All frames are encoded using MDCT-based TCX (no ACELP);
- A complete and balanced coverage of all possible MDCT window lengths is ensured;
- Moreover, a complete and balanced coverage of all possible intra-frame and inter-frame transitions between MDCT window lengths is ensured;
- Every possible value of the bitfields `noise_factor` (8 possibilities) and `global_gain` (128 possibilities) is used at least once as long as the values do not result in clipping. To avoid clipping the highest global gain values may not be tested as long as at least 90 % of all values are used;
- The test bitstream contains LPC filters exhibiting weak resonances.

In order to guarantee a complete and balanced coverage of all MDCT window lengths and all transitions between these, the usage of the various MDCT window lengths is as follows:

[1 1 1 1] for 150 frames

[2 2 2 2] for 150 frames

[3 3 3 3] for 150 frames

Then a repetition of the following pattern for a total of at least 150 frames:

[1 1 1 1][1 1 2 2][1 1 2 2][2 2 2 2][2 2 1 1][2 2 1 1][3 3 3 3][2 2 2 2][3 3 3 3][3 3 3 3]

where `[· · · ·]` represents the four LPD coding modes `mod[0..3]` for one frame and 1, 2 and 3 are the mode values that determine the MDCT window length as described in ISO/IEC 23003-3:2020, Table 97 (specifically, 1 for short TCX, 2 for medium TCX and 3 for long TCX).

#### 4.4.3.4.3 Conformance criteria

The conformance criteria for the TCX and noise filling test condition is based on the segmental SNR of the output of the decoder under test compared to the reference signal.

The length of the segments is equal to 256 samples.

The segmental SNR of the output of the decoder under test compared to the reference signal shall not be less than 50 dB.

#### 4.4.3.5 LPD mode coverage and FAC test condition [Lpd]

##### 4.4.3.5.1 General

This test condition shall be applied to ensure the proper decoding of frames encoded in LPD mode. It also covers all allowed transitions between LPD coding schemes (ACELP / TCX).

##### 4.4.3.5.2 Test sequences

The test bitstream is designed such that:

- Every possible combination of MDCT-based TCX and/or ACELP within a frame is used at least once;
- Moreover, a complete and balanced coverage of all possible intra-frame and inter-frame transitions between ACELP and the different MDCT window lengths is ensured;
- The test bitstream contains LPC filters exhibiting weak resonances;

— The bass-post filter is always disabled (**bpf\_control\_info** = 0).

The first two conditions are guaranteed by using a repetition of the following mode pattern:

A sequence comprising the LPD coding modes corresponding to each of the 26 unreserved values of the bitfield **lpd\_mode** from ISO/IEC 23003-3:2020, Table 94.

followed by:

[0 0 1 1][0 0 1 1][1 1 0 0][1 1 0 0][0 0 2 2][0 0 2 2][2 2 0 0][2 2 0 0][3 3 3 3]

where [ $\cdot \cdot \cdot$ ] represents the four LPD coding modes **mod[0..3]** for one frame and 0, 1, 2 and 3 are the mode values as described in ISO/IEC 23003-3:2020, Table 97 (specifically, 0 for ACELP, 1 for short TCX, 2 for medium TCX and 3 for long TCX).

#### 4.4.3.5.3 Conformance criteria

The conformance criteria for the LPD mode coverage and FAC test condition is based on the segmental SNR of the output of the decoder under test compared to the reference signal.

The length of the segments is equal to 256 samples.

The segmental SNR of the output of the decoder under test compared to the reference signal shall not be less than 50 dB.

#### 4.4.3.6 Bass-post filter test condition [Bpf]

##### 4.4.3.6.1 General

This test condition shall be applied to verify the behaviour of the bass-post filter of the USAC decoder in LPD coding mode.

##### 4.4.3.6.2 Test sequences

The test bitstream is designed such that:

- The frames are encoded using alternately the MDCT-based TCX coding mode (5 consecutive frames) and the ACELP coding mode (25 consecutive frames);
- The bass-post filter is switched on (**bpf\_control\_info** = 1) and off (**bpf\_control\_info** = 0) every 5 ACELP frames;
- Every possible value of the **acb\_index** parameter (512 or 64 possibilities, depending on the subframe position) is used at least once for the ACELP frames where the bass-post filter is enabled;
- The test bitstream contains LPC filters exhibiting weak resonances;
- For a USAC channel pair element, both synchronous (Bpfs) and asynchronous (Bpfa) core coding modes are tested in combination with bass-post filter activity. The Bpfa case occurs when the two channels either use in a different core coding mode (ACELP / TCX) or, when both channels use the ACELP core coding mode but make a reversed use of the bass-post filter (active / inactive).

##### 4.4.3.6.3 Conformance criteria

The conformance criteria for the Bass-post filter test condition is based on the segmental SNR of the output of the decoder under test compared to the reference signal.

The length of the segments is equal to 256 samples.

The segmental SNR of the output of the decoder under test compared to the reference signal shall not be less than 50 dB.

#### 4.4.3.7 AVQ test condition [Avq]

##### 4.4.3.7.1 General

This test condition shall be applied to test the AVQ quantization tool of the USAC decoder.

##### 4.4.3.7.2 Test sequences

The test bitstream is designed such that:

- All frames are encoded using alternately ACELP and short MDCT-based TCX (i.e. all frames are encoded using the LPD mode sequence [0 1 0 1]);
- As regards the quantization of the FAC information, every absolute leader from ISO/IEC 23003-3:2020, Table 146 is used at least once;
- The test bitstream contains LPC filters exhibiting weak resonances;
- The bass-post filter is always disabled (bpf\_control\_info = 0).

##### 4.4.3.7.3 Conformance criteria

The conformance criteria for the AVQ test condition is based on the segmental SNR of the output of the decoder under test compared to the reference signal.

The length of the segments is equal to 256 samples.

The segmental SNR of the output of the decoder under test compared to the reference signal shall not be less than 50 dB.

#### 4.4.4 Combined core coding tests

##### 4.4.4.1 General

This subclause describes test conditions to be applied to the USAC decoder in the case both FD and LPD coding mode are present in a bitstream.

If not stated otherwise, the conformance measure is calculated using the segmental SNR of the output of the decoder under test compared to the reference signal. The length of the segments is equal to 256 samples. The segmental SNR of the output of the decoder under test compared to the reference signal shall not be less than 50 dB. In addition, the RMS test method shall be applied to all mandatory test cases. The RMS test method always includes the LSB test (RMS/LSB). The RMS/LSB measurement is defined in ISO/IEC 14496-26. The decoder under test shall additionally satisfy the conformance criteria for at least 7 bit.

##### 4.4.4.2 FD-LPD transition and FAC test condition (synchronous / asynchronous) [Flt < a|s > ]

###### 4.4.4.2.1 General

This test condition shall be applied to ensure the proper decoder behaviour when a given bitstream activates both USAC core coding modes (FD / LPD).

###### 4.4.4.2.2 Test sequences

Bitstreams trigger all allowed transitions between FD and LPD coding modes.

- Bitstreams shall trigger every allowed transition between FD and LPD coding modes as shown in ISO/IEC 23003-3:2020, Table 138 at least once;

- All allowed combinations of TCX modes and ACELP are triggered at least once;
- For USAC channel pair element, both synchronous (Flts) and asynchronous (Flta) transitions are triggered. Asynchronous transitions occur when the two channels of the channel pair element use different coding modes (FD / LPD);
- No bass-post filter is used (bpf\_contol\_info = 0).

#### 4.4.4.3 FD/TCX noise filling test condition [Cnf]

##### 4.4.4.3.1 General

This test condition shall be applied to verify the interaction between the FD noise filling and the TCX noise filling functionality.

##### 4.4.4.3.2 Test sequences

Bitstreams activate the noise filling tool in both FD and LPD path. The bitstreams are designed that:

- All allowed values of noise\_level and noise\_offset are transmitted at least once;
- All allowed values of noise\_factor are transmitted at least once;
- All TCX modes are used at least once;
- No ACELP is used;
- All valid transitions between FD core mode and LPD core mode as shown in ISO/IEC 23003-3:2020, Table 138 are triggered at least once.

#### 4.4.4.4 Bass-post filter test condition [Cbf]

##### 4.4.4.4.1 General

This test condition shall be applied to ensure the correct behaviour of the bass-post filter at transitions between FD and LPD core mode.

##### 4.4.4.4.2 Test sequences

Bitstreams are designed that:

- The bass-post filter is activated in every frame encoded using LPD coding mode;
- All valid transitions between FD core mode and LPD core mode as shown in ISO/IEC 23003-3:2020, Table 138 are triggered at least once;
- All allowed combinations of TCX modes and ACELP are triggered at least once.

#### 4.4.4.5 Context adaptive arithmetic coder test condition [CAc]

##### 4.4.4.5.1 General

This test condition shall be applied to test the arithmetic decoder of USAC when both FD and LPD coding modes are employed.

#### 4.4.4.5.2 Test sequences

Bitstreams are designed such that:

- All valid transitions between FD core mode and LPD core mode as shown in ISO/IEC 23003-3:2020, Table 138 are triggered at least once;
- A reset of the arithmetic decoder is triggered in a frame consisting of only ACELP at least once.

Test sequences are provided for both 768 and 1024 transform length. Sampling rate is always 16 kHz.

#### 4.4.5 eSBR Tests

##### 4.4.5.1 General

A full list of all eSBR related test cases is shown in the attachment “ISO\_IEC\_23003-7\_Conformance\_Tables.xlsx”:

##### 4.4.5.2 eSBR Test procedure

If not stated otherwise, the RMS test method shall be applied to all eSBR test cases. The decoder under test shall satisfy the conformance criteria for at least 14 bit, if not stated otherwise in the attachment “ISO\_IEC\_23003-7\_Conformance\_Tables.xlsx”.

##### 4.4.5.3 QMF accuracy test condition [Qma]

###### 4.4.5.3.1 General

This test condition shall be applied to verify the implementation of the QMF filter bank.

###### 4.4.5.3.2 Test sequences

The sequence consists of a linear sine sweep from 0 to 8000 Hz (eSbr cross over frequency).

##### 4.4.5.4 Envelope adjuster accuracy and SBR preprocessing test condition [Eaa]

###### 4.4.5.4.1 General

This test condition shall be applied to cover the test of the eSbr envelope adjuster as well as the eSbr preprocessing (pre-whitening) functionality.

###### 4.4.5.4.2 Test sequences

[Table 19](#) describes the variables in scope of this test condition.

**Table 19 — Eaa bitstream values**

Bitstream element	value
bs_sbr_preprocessing	0, 1
bs_data_noise	maximum 31
bs_data_env	0..47
core_mode	0 (FD)
harmonicSBR	1
bs_add_harmonic_flag[0]	0
bs_interTes	0
bs_pvc	0
bs_xover_band	0
bs_frame_class	<i>FIXFIX</i>

#### 4.4.5.5 Header and grid control test condition [Hgt]

##### 4.4.5.5.1 General

This test condition has to be applied to verify the decoder behaviour at time-grid transitions. The test condition also covers changes of SBR header data triggered by a given bitstream.

##### 4.4.5.5.2 Test sequences

Test sequences cover 8 envelopes in FIXFIX frames. Bitstream values affected by this test condition are listed in [Table 20](#). All possible configurations are triggered in the bitstream as long as the combinations of parameters result in a valid bitstream. If it is not possible to trigger all values in one bitstream as many as possible common combinations should be triggered.

**Table 20 — Hgt bitstream values**

Bitstream element	Value
bs_xover_band	0,..,6
bs_start_freq	0,..,14
bs_stop_freq	0,..,12
bs_noise_bands	0,..,3
bs_limiter_bands	0,..,3
bs_alter_scale	0,1
bs_interpol_freq	0,1
bs_smoothing_mode	0
bs_frame_class	<i>FIXFIX</i>
bs_num_env	8
core_mode	0 (FD)
harmonicSBR	0
bs_add_harmonic_flag[0]	0
bs_data_noise	maximum 31
bs_interTes	0
bs_pvc	0

4.4.5.6 Inverse filtering test condition [Ift]

4.4.5.6.1 General

This test condition shall be applied to verify the SBR inverse filtering.

4.4.5.6.2 Test sequences

The inverse filter (*bs\_invf\_mode*) feature has 4 settings, described in ISO/IEC 14496-3:2009, 4.5.2.8.1, Table 4.118, which are triggered by the bitstream.

The test sequence cycles through the available inverse filter options changing every 50 frames.

[Table 21](#) summarizes the bitstream values affected by the Ift test condition.

**Table 21 — Ift bitstream values**

Bitstream element	Value
core_mode	0 (FD)
harmonicSBR	0
bs_add_harmonic_flag[0]	0
bs_data_noise	maximum 31
bs_interTes	0
bs_pvc	0
noiseFilling	0
bs_xover_band	0
bs_frame_class	FIXFIX
bs_header_extra_2	1
bs_limiter_bands	3
bs_limiter_gains	0
bs_interpol_freq	1
bs_smoothing_mode	1

4.4.5.7 Additional sine test (missing harmonics) test condition [Ast]

4.4.5.7.1 General

This test condition shall be applied to verify the functionality of the missing harmonics insertion mechanism of the eSBR tool of the USAC decoder.

4.4.5.7.2 Test sequences

The encoder input consists of a mono music signal with strong harmonics. For each available scale factor band (nSfb) a sine tone is added (*bs\_add\_harmonic* = 1).

[Table 22](#) summarizes the USAC features which have been disabled (or changed) in order to isolate the additional sine tones feature.

Table 22 — Ast bitstream values

Bitstream element	Value
core_mode	0 (FD)
harmonicSBR	0
bs_add_harmonic_flag[0]	1
bs_data_noise	maximum 31
bs_interTes	0
bs_pvc	0
bs_xover_band	0
bs_frame_class	VARVAR
bs_num_env	2

#### 4.4.5.8 Channel mode test condition [Cm]

##### 4.4.5.8.1 General

This test condition shall be applied to verify proper decoding of various channel modes.

##### 4.4.5.8.2 Test sequences

Test sequences are provided for both mono and stereo SBR channel mode. In stereo mode *bs\_coupling* is toggled every 50 frames.

[Table 23](#) summarizes the bitstream values affected by this test condition.

Table 23 — Cm bitstream values

Bitstream element	Value
core_mode	0 (FD)
bs_coupling	0, 1
sbrPatchingMode	0
harmonicSBR	1
bs_add_harmonic_flag[0]	0
bs_data_noise	maximum 31
bs_interTes	0
bs_pvc	0

#### 4.4.5.9 Inter-TES test condition [Tes]

##### 4.4.5.9.1 General

This test condition shall be applied to verify the proper behaviour of the inter-TES tool of USAC.

##### 4.4.5.9.2 Test sequences

Inter-TES is active ( $bs\_interTes = 1$ ). In the bitstream inter-TES is switched on and off by *bs\_temp\_shape* in the *sbr\_envelope()*. In the case of switching on inter-TES within a SBR envelope time segment, *bs\_temp\_shape\_mode* is set to shape the temporal envelope of the HF signal. The bitstream covers all available values of *bs\_temp\_shape\_mode*. Note that inter-TES is switched off when  $bs\_temp\_shape = 0$  and  $bs\_temp\_shape\_mode = 0$ .

[Table 24](#) summarizes the USAC features, which have been disabled or restricted in order to isolate the inter-TES feature.

**Table 24 — Inter-TES bitstream values**

Bitstream element	value
core_mode	0 (FD)
harmonicSBR	0
bs_interTes	1
bs_pvc	0
bs_add_harmonic_flag[0]	0

**4.4.5.10 PVC test condition [Pvc]**

**4.4.5.10.1 General**

This test condition shall be applied to verify the correct behaviour of the USAC predictive vector-coding tool (PVC).

**4.4.5.10.2 Test sequences**

All bitstreams contain PVC data indicated by the bit bs\_pvc. PVC parameters in Sbrinfo(), sbr\_grid(), sbr\_sinusoidal\_coding(), and pvc\_envelope() are applied as summarized in [Table 25](#).

**Table 25 — PVC bitstream values**

Bitstream element	value
bs_pvc_mode	1, 2
bs_noise_position	0..15
bs_var_len_hf	0, 4, 5, 6
bs_sinusoidal_position_flag	0, 1
bs_sinusoidal_position	0..18, 31
divMode	0..7
nsMode	0, 1
reuse_pvcID	0, 1
pvcID	0..127
length	0..14
grid_info	0, 1

**4.4.5.11 Harmonic transposition (QMF) test condition [Htq]**

**4.4.5.11.1 General**

This test condition shall be applied to verify the proper behaviour of the QMF based harmonic transposer of USAC.

**4.4.5.11.2 Test sequences**

A test sequence is generated for each *sbrRatioIndex* described in ISO/IEC 23003-3:2020, Table 75.

The test sequence is generated from a mono music signal with strong harmonic content. The harmonic transposition QMF is triggered by setting *harmonicSBR* to 1 and *sbrPatchingMode[0]* to zero.

[Table 26](#) summarizes the USAC bitstream values affected by the Htq test condition.

**Table 26 — Htq bitstream values**

Bitstream element	value
core_mode	0 (FD)
sbrPatchingMode	0
harmonicSBR	1
bs_add_harmonic_flag[0]	0
bs_data_noise	maximum 31
bs_interTes	0
bs_pvc	0

#### 4.4.5.12 Harmonic transposition (crossproducts) test condition [Xp]

##### 4.4.5.12.1 General

This test condition shall be applied to verify the functionality of the crossproducts mechanism of the USAC decoder.

##### 4.4.5.12.2 Test sequences

A test sequence is generated for each of the *sbrRatioIndex* values (except 0) described in ISO/IEC 23003-3:2020, Table 83.

The test sequences are generated from a mono music signal. Each of the three sequences uses the same crossproduct values but applies a different *sbrRatioIndex* value (2, 3 and 1). In each case crossproduct terms, which vary over the entire range [0 – 127], are triggered in the bitstream.

[Table 27](#) summarizes the USAC bitstream values affected by this test condition.

**Table 27 — Xp bitstream values**

Bitstream element	value
core_mode	0 (FD)
sbrPatchingMode	0
harmonicSBR	1
bs_invf_mode[0]	0
bs_add_harmonic_flag[0]	0
bs_data_noise	maximum 31
bs_interTes	0
bs_pvc	0
noiseFilling	0

#### 4.4.5.13 Transposer toggle test condition [Ttt]

##### 4.4.5.13.1 General

This test condition shall be applied to verify the decoder behaviour in case the transposer type is switched between copy-up and harmonic transposer by the bitstream.

##### 4.4.5.13.2 Test sequences

Bitstreams contain all allowed transitions between different transposer types (copy-up and harmonic transposer).